

STEAM TEACHER SCHEDULE

From the perspective of
Javier Aguilar, Technology Teacher for East Fort Worth Montessori Academy
TCEA Convention Advisory Panel

I am an educator that loves learning about new resources and networking with new educators. I would like to learn about computer science, STEAM, and Robotics applications.

[@javierfaquilar](#)

Monday, February 1

#211319

Teaching Students about Email

On-Demand Presentation
Monday, February 1
9:30 a.m. - 10:30 a.m.

#211180

On-demand: Robotics, Coding, and STEAM

Package
Monday, February 1
1 p.m. - 2 p.m.

#211293

A Day in the Life of iPad

Live Session
Monday, February 1
2 p.m. - 3 p.m.

#211240

Google Draw by Numbers

Live Session
Monday, February 1
3 p.m. - 4 p.m.

Tuesday, February 2

#210425

Jump on the Bitmoji Bandwagon!

On-Demand Presentation
Tuesday, February 2
7:30 a.m. - 8:30 a.m.

#210354

How to Design Google PD That Works

Live Session
Tuesday, February 2
11 a.m. - noon

#212039

Social Media and Why It's a Must in the Classroom!

On-Demand Presentation
Tuesday, February 2
1 p.m. - 2 p.m.

#211248

Hone your coaching practice with the new Certified Coach Program from Google for Education

Live Session
Tuesday, February 2
2 p.m. - 3 p.m.

#211353

Preparing Students to be Workforce Ready in the Digital Economy

Live Session
Tuesday, February 2
4 p.m. - 5 p.m.

Wednesday, February 3

#211308

Coding in the Elementary Grades

On-Demand Presentation
Wednesday, February 3
7:30 a.m. - 8:30 a.m.

#210280

Cur-BRICK-culum

Hands-on Experience
Wednesday, February 3
9:30 a.m. - 10:30 a.m.

#211298

A Day in the Life of Mac

Live Session
Wednesday, February 3
11 a.m. - noon

Thursday, February 4

#210190

Code Your Way into Minecraft!

On-Demand Presentation
Thursday, February 4
7:30 a.m. - 8:30 a.m.

#211261

Creating Single Tab Learning

Live Session
Thursday, February 4
8 a.m. - 9 a.m.

#211011

Intertwining Literacy and Code with Roblox Education

Poster Session
Thursday, February 4
noon - 1 p.m.

Friday, February 5

#212011

Scratch That, Let's Play!

On-Demand Presentation
Friday, February 5
7:30 a.m. - 8:30 a.m.

#211232

Exhibit Hall

Exhibit Hall
Wednesday, February 3
1 p.m. - 2 p.m.

#211156

Computer Science: The Problem Solver's Playhouse

Live Session
Wednesday, February 3
2 p.m. - 3 p.m.

#210399

Jam Session

Special Event
Wednesday, February 3
5:30 p.m. - 6:30 p.m.

#211292

Building Literacy Skills with iPad for Primary Students

Live Session
Thursday, February 4
1 p.m. - 2 p.m.

#211266

Growing Educators with the Google Certified Coach Program

Live Session
Thursday, February 4
2 p.m. - 3 p.m.

#210235

Tech Tool Smackdown

Special Event
Thursday, February 4
5:30 p.m. - 6:30 p.m.

#211295

Accessibility with Apple

Live Session
Friday, February 5
8 a.m. - 9 a.m.

#211232

Exhibit Hall

Exhibit Hall
Friday, February 5
9 a.m. - 11:50 a.m.

#210612

Coding and Robotics in the Elementary Classroom

Poster Session
Friday, February 5
noon - 1 p.m.

Saturday, February 6

#211215

On-demand Package: Apple Tools

Package
Saturday, February 6
7:30 a.m. - 8:30 a.m.

#210914

Reinventing Interactive Learning with Robotics and Rotations

Hands-on Experience
Saturday, February 6
9:30 a.m. - 10:30 a.m.

February 22-24

Visit with IDEAcn Exhibitors

Daily keynotes
Concurrent sessions from Apple, Google, Microsoft, and other vendors
Networking and exhibit hall activities

#211296

Increasing Student Engagement with Creativity in Hybrid and At-Home Learning Environments

Live Session
Friday, February 5
1 p.m. - 2 p.m.

#211294

What's New from Apple Education

Live Session
Friday, February 5
2 p.m. - 3 p.m.

#210981

Learning Unplugged: Promoting Future Ready Skills Through Mobile Learning

Poster Session
Saturday, February 6
noon - 1 p.m.